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|  <p>ARCHERY</p>         | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> None, if Scout passes qualification.</p> <p><b>Additional Info:</b> USA Archery certified instructors teach Scouts to safely shoot and handle a bow and arrow.</p>   |
|  <p>ASTRONOMY</p>       | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> 5b, 8 (some are weather permitting)</p> <p><b>Additional Info:</b> Scouts will learn about and observe Colorado’s night sky.</p>   |
|  <p>BASKETRY</p>        | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> None, all covered.</p> <p><b>Additional Info:</b> Scouts, with the help of their counselor, will weave two types of baskets and a camp stool.</p>  |
|  <p>CANOEING</p>       | <p><b>Prerequisites:</b> BSA Blue Swimmer. Bring towel and swimsuit.</p> <p><b>Requirements Not Covered:</b> None, weather permitting.</p> <p><b>Additional Info:</b> Scouts will spend their time learning to safely use and care for a canoe, as well as spend time out on the water learning various strokes. One class period in the week will be designated as “Swamp Day,” where Scouts must swamp and recover their canoes.</p>                |
|  <p>CLIMBING</p>      | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> None, weather permitting.</p> <p><b>Additional Info:</b> Scouts will learn how to properly use and care for climbing equipment, as well as climb and rappel in multiple locations including Signal Rock and other off-site locations if possible.</p>  |
|  <p>COMMUNICATION</p> | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> 5, 7, 8</p> <p><b>Additional Info:</b> In this merit badge, Scouts will learn how to communicate in many different ways and settings. Scouts will prepare and present a 5 minute presentation, which will require effort outside of class time.</p>  |
|  <p>COPE</p>          | <p><b>Prerequisites:</b> 13 years of age or older for high-course elements.</p> <p><b>Additional Info:</b> Sign up for the Challenging Outdoor Personal Experience. Sign up with your friends or make new friends. COPE focuses on team building using our high and low ropes course. Learn how to work as a team, and how to work independently to reach a common goal.</p> <p><b>There must be a minimum of 6 participants for this course.</b></p> |

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|  <p>EMERGENCY PREP</p>                  | <p><b>Prerequisites:</b> First Aid Merit Badge completed prior to camp. Dual-enrollment while at camp will not count.</p> <p><b>Requirements Not Covered:</b> 1, 2c, 6c, 8b</p> <p><b>Additional Info:</b> In this Eagle required merit badge, Scouts will learn how to prepare for, respond to, and recover from emergency situations, as well as how to prevent such situations from occurring. A surprise mock emergency will be posed to Scouts during the week to which they will be expected to respond.</p> |
|  <p>ENVIRONMENTAL SCIENCE</p>           | <p><b>Prerequisites:</b> 3e, 6</p> <p><b>Requirements Not Covered:</b> 3e, 6. 4b (4b unless observation times are completed.)</p> <p><b>Additional Info:</b> This is an Eagle required merit badge. In this class Scouts will have hands on experience studying ecology, pollution prevention, endangered species, environmental impact and conservation in this badge. This badge can be completed within the week but does require work outside of class and in class writing.</p>                               |
|  <p>FIRST AID</p>                       | <p><b>Prerequisites:</b> Bring Personal First Aid Kit.</p> <p><b>Requirements Not Covered:</b> 2d, 7.</p> <p><b>Additional Info:</b> Scouts will spend the week learning the fundamentals of first aid and how to treat basic ailments in this Eagle required merit badge.</p>   |
|  <p>FISH &amp; WILDLIFE MANAGEMENT</p> | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> 5, 7</p> <p><b>Additional Info:</b> This class will use the species at camp to teach Scouts about fish and wildlife conservation.</p>   |
|  <p>FORESTRY</p>                      | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> 8</p> <p><b>Additional Info:</b> Scouts will experience forest ecology, wilderness management, and animal signs using the forests of Tahosa High Adventure Base.</p>  |
|  <p>GEOCACHING</p>                    | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> 7, 8</p> <p><b>Additional Info:</b> Geocaching describes a hiding place on planet Earth - a hiding place you can find using a GPS unit. A GPS (Global Positioning System) unit is an electronic tool that shows you where to go based on information it gets from satellites in space.</p>  |
|  <p>INDIAN LORE</p>                   | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> None, all covered.</p> <p><b>Additional Info:</b> Scouts will learn about Native American history through presentations, and artifact recreation with an emphasis on the history of the Indian Peaks (Tahosa) region. Camp will be explored to reveal the past of the land.</p>   |

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|  <p>KAYAKING</p>              | <p><b>Prerequisites:</b> BSA Blue Swimmer. Bring towel and swimsuit.</p> <p><b>Requirements Not Covered:</b> None, weather permitting.</p> <p><b>Additional Info:</b> Scouts will spend their time learning to safely use and care for kayaks, as well as spend time out on the water learning various kayaking techniques.</p>   |
|  <p>LEATHERWORK</p>           | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> None, all covered.</p> <p><b>Additional Info:</b> Scouts will make leather crafts such as knife pouches and moccasins, while learning how to craft and care for leather.</p>   |
|  <p>MAMMAL STUDY</p>          | <p><b>Prerequisites:</b> Bring a camera device.</p> <p><b>Requirements Not Covered:</b> None, all completed.</p> <p><b>Additional Info:</b> Mammal Study is a hands-on merit badge that requires the observation of mammals in their natural habitat. Scouts will have the opportunity to experience the natural world and observe the local fauna.</p>                   |
|  <p>ORIENTEERING</p>         | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> 7, 10</p> <p><b>Additional Info:</b> Scouts will learn how to properly utilize a map and compass, as well as put their skill into practice on multiple orienteering courses throughout the week.</p>   |
|  <p>PIONEERING</p>          | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> None, all covered.</p> <p><b>Additional Info:</b> Scouts will learn to splice, lash, and tie various knots to assist them in building functional camp gadgets. They will learn the fundamentals that lead any group to building a successful pioneering structure.</p>                             |
|  <p>ROWING</p>              | <p><b>Prerequisites:</b> Must be a blue swimmer.</p> <p><b>Requirements Not Covered:</b> None, all covered.</p> <p><b>Additional Info:</b> Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising. Scouts will get an introduction to rowing at camp.</p> |
|  <p>SEARCH &amp; RESCUE</p> | <p><b>Prerequisites:</b> 10</p> <p><b>Requirements Not Covered:</b> 6</p> <p><b>Additional Info:</b> In this merit badge, Scouts will spend the week learning the basics of search and rescue operations. During the week, Scouts will be presented with a search and rescue drill at which time they will put their skills to the test.</p>                              |

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|  <p>WEATHER</p>             | <p><b>Prerequisites:</b> None.</p> <p><b>Requirements Not Covered:</b> 9, 10, 11</p> <p><b>Additional Info:</b> Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.</p>  |
|  <p>WILDERNESS 1ST AID</p>  | <p><b>Prerequisites:</b> None.</p> <p><b>Additional Info:</b> This is not a merit badge. At the end of this course you will be certified in Wilderness First Aid. Learn how to respond to emergencies, care for injured people and how to be resourceful in the wilderness when help is far away.</p>  |
|  <p>WILDERNESS SURVIVAL</p> | <p><b>Prerequisites:</b> Warm clothes and proper survival kit.</p> <p><b>Requirements Not Covered:</b> None, all completed if Scout participates in overnighter.</p> <p><b>Additional Info:</b> Scouts will learn the proper steps toward survival in various situations and environments. They will complete their one night in the wild in a natural shelter, with their classmates, at an overnight trip one night during the week. For this, Scouts should bring warm clothes and a proper survival kit.</p> |
|  <p>WOOD CARVING</p>       | <p><b>Prerequisites:</b> BSA Totin' Chip.</p> <p><b>Requirements Not Covered:</b> None, all covered.</p> <p><b>Additional Info:</b> Scouts will practice their carving skills on their projects, as well as learning about proper knife care and sharpening.</p>   |

## POLAR PENGUIN!

Your week at camp is a great time to earn the Polar Penguin patch! To earn it, you must jump into the lake feet first, and go under water and get your head wet.

**This must be done TWICE to earn the patch!**

The lake will be open Monday, Tuesday, Thursday and Friday at 6:00 am for this great event! You must report at 6 am. The plunge will be quick, so make sure you have a towel ready!

